



Spaz

Armor Class

| | | |
|-----------------------------------|-----------|------|
| AC ARMOR CLASS | 19 | ENCH |
| TOUCH ARMOR CLASS | 10 | |
| FLAT-FOOTED ARMOR CLASS | 10 | |

- ADD:**
 +2 AC Fight Defensively (-4 Attack)
 +4 AC for Cover
 +4 AC Total Defense (no Attack)
 - 2 AC When Charging
 - 3 AC When Running

| | | | | | | | | | | | |
|------|--------------|-----------|---------------|-----------|---------------|-----------|--------------|-----------|----------------|-----------|---------------|
| 10 + | SPELL ARM | +0 | SPELL SHLD | +5 | SPELL NATR | +2 | SPELL DEX | +0 | SPELL DODGE | +2 | SPELL MISC |
|------|--------------|-----------|---------------|-----------|---------------|-----------|--------------|-----------|----------------|-----------|---------------|



Attack

| | | |
|----------------------------|-----------|-----------|
| INITIATIVE BONUS | +4 | |
| GRAPPLE BONUS | +0 | |
| TRIP BONUS | +0 | +0 |
| | ATTACK | DEFEND |

Any special attack ability

Weapons

| Claw | | |
|--------------|--------------|--------------|
| ATTACK BONUS | DAMAGE | CRITICAL |
| +4 | 1d2-5 | 20/x2 |

Saving Throws

| | | |
|------------------------------------|------------|------|
| FORTITUDE (CONSTITUTION) | +2 | ENCH |
| REFLEX (DEXTERITY) | +6 | |
| WILL (WISDOM) | +10 | |

Improved Evasion (save for half or none)

Wounds

| | |
|-------------------------|-----------|
| HP HIT POINTS | 27 |
| | |

ADD:

Movement

| | | |
|---------------|-----------|-----------|
| | FEET | SQUARES |
| Normal | 40 | 8 |
| CHARGE | 80 | 16 |
| RUN | | |
| CLIMB | | |

Panther Familiar (8 HD)

| ABILITY NAME | ABILITY SCORE | ABILITY MODIFIER | TEMP SCORE |
|----------------------------|---------------|------------------|------------|
| STR STRENGTH | 1 | -5 | |
| DEX DEXTERITY | 15 | +2 | |
| CON CONSTITUTION | 10 | +0 | |
| INT INTELLIGENCE | 10 | +0 | |
| WIS WISDOM | 14 | +2 | |
| CHA CHARISMA | 6 | -2 | |

Raven **Male** **S**
 RACE GENDER SIZE
Neutral
 ALIGNMENT DEITY
2'0" **12** **2** **Black** **Black**
 HEIGHT WEIGHT AGE HAIR EY

Skills

| SKILL NAME | MOD | SKILL NAME | MOD |
|------------|----------|---------------|-----------|
| Balance | 0 | Listen | +5 |
| Climb | 0 | Move Silently | 0 |
| Hide | 0 | Spot | +7 |
| Jump | 0 | Swim | 0 |